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# SomePyRevitSnippets

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Just some samples of code I use in PyRevit. Your miles may vary.

- *Dealing With Elements*
- *Collecting all the (relevant) things!*
- *Locations, Coordinates, Levels*



# CHAPTER 1

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## Dealing With Elements

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### 1.1 elementId to element

```
##where doc = __revit__.ActiveUIDocument.Document  
element = doc.GetElement(elementId)
```

### 1.2 Element to ElementId

```
elementId = element.Id
```

### 1.3 Get a property of an element

```
##The orientation property of a wall returns a normalvector  
##Showing which way the wall's external side is facing.  
normalvector = wall.Orientation
```

### 1.4 Query an element for it's mark or other parameter

```
##Mark can be replaced by any parameter the element has.  
##http://www.revitapidocs.com/2018.1/0cf342ef-c64f-b0b7-cbec-da8f3428a7dc.htm  
##This one returns a list, even if only one element  
markString = element.GetParameter("Mark")  
##Or... Returns the first match (order may be random or change)  
markString = element.LookupParameter("Mark").AsString()  
##Or... This is mark for everything but doors. DOOR_NUMBER for doors.
```

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```
##Other built in parameters:  
##http://www.revitapidocs.com/2018.1/fb011c91-be7e-f737-28c7-3f1e1917a0e0.htm  
markString = element.getParameter(BuiltInParameter.ALL_MODEL_MARK)
```



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Collecting all the (relevant) things!

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### 2.1 Find all elements of a type in active view

OfClass docs:

<http://www.revitapidocs.com/2018.1/b0a5f22c-6951-c3af-cd29-1f28f574035d.htm>

Autodesk.Revit.DB Namespace, for categories to be filtered:

<http://www.revitapidocs.com/2018.1/87546ba7-461b-c646-cbb1-2cb8f5bff8b2.htm>

```
##Where doc = __revit__.ActiveUIDocument.Document
elementList = DB.FilteredElementCollector(doc, selected_view.Id) \
    .OfClass(DB.IndependentTag) \
    .ToElements()
```

Another collecting walls:

```
collector = FilteredElementCollector(doc) \
    .OfCategory(BuiltInCategory.OST_Walls) \
    .WhereElementIsNotElementType() \
    .ToElements()
```



#### 3.1 Location of point elements

```
##Grabbing Min and Max points of a crop box
maxXYZ = revit.activeview.CropBox.Max
minXYZ = revit.activeview.CropBox.Min
##http://www.revitapidocs.com/2018.1/c2fd995c-95c0-58fb-f5de-f3246cbc5600.htm
##individual double for each coord
minX = minXYZ.X
minY = minXYZ.Y
minZ = minXYZ.Z
```